Precision Calibration Techniques for 21 cm Cosmology

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21 cm Cosmology Across Redshift

Foregrounds are the principal challenge for 21 cm cosmology

- "Foregrounds": everything between us and the high redshift signal
- Galactic emission from the Milky Way and other galaxies
- Synchrotron and bremsstrahlung (freefree) emission that is characteristically spectrally smooth
- 4-5 orders of magnitude brighter than the 21 cm signal
- Must be filtered from the data based on its spectral properties

Astrophysical Foregrounds at 180 MHz, Measured by the MWA

GLEAM collaboration, gleamoscope.icrar.org

Foreground Emission

- Synchrotron and bremsstrahlung (free-free) emission
	- *Not* emission lines
- Inherently spectrally smooth
- Can be (in principle) filtered from the 21 cm signal based on its spectral properties

- Mask modes that are dominated by foregrounds
- Make the measurement on signal-dominated modes only

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- Mask modes that are dominated by foregrounds
- Make the measurement on signal-dominated modes only
- Instrumental effect extends foregroundcontaminated modes
- Excess noise remains

Calibration error is the dominant source of systematic error for 21 cm cosmology analyses

What is calibration?

- Determining the instrument response to an incident sky signal
- Calculates the sensitivity and timing of each antenna
- Sensitivity and timing may vary as a function of frequency and time

Two Classes of Calibration

Direction-Independent Calibration

- Fits a gain per antenna, frequency, and time interval
- Does not account for directionindependent (beam) effects

Direction-Dependent Calibration

- Calculates the directiondependent beam response
- Fits several or many parameters per antenna

This presentation focuses on direction-independent calibration

Antenna gains are calculated empirically by matching data to expectation values

The Measurement Equation

$$
v_{ab} = g_a g_b^* u_{ab} + n_{ab}
$$

\n
$$
= \int_{\text{measured visibility}} \int_{\text{intensity}} \int_{\text{noise}}
$$

\n
$$
= \int_{\text{antenna gains}}
$$

Calibration Frameworks

1. Sky-Based Calibration

2. Redundant Calibration

3. Unified Calibration

4. Delay-Weighted Calibration

Sky-Based Calibration

- Standard radio interferometric calibration
- Sky is modeled, and the simulation is assumed to be a good approximation of the true signal

$$
v_{ab} = g_a g_b^* y_{ab} + n_{ab}
$$

• Fit the gains with a least-squares minimization at each frequency

$$
\chi^2(\vec{g}) = \sum_{ab} |v_{ab} - g_a g_b^* m_{ab}|^2
$$

What is the impact of sky model errors on calibration?

Simulation framework:

- 1. Simulate data from a detailed sky model
- 2. Perturb the sky model
	- Omit the faintest sources (< 100 mJy)
- 3. Calibrate the simulated data to the perturbed sky model
- 4. Compare the original simulated data to the calibrated simulated data

Sky-based calibration is not precise enough for 21 cm cosmology

• Low-level errors in the sky model used to model visibilities produce calibration errors that swamp the signal

We need a better sky model!

Mapping Large-Scale Diffuse Structure at 182 MHz with the MWA

All-Sky Mapping at 73 MHz with the OVRO-LWA

- Diffuse mapping for 21 cm cosmology and other applications
- Uses m-mode analysis: all-sky image reconstruction with at least 24 hours of data

Better sky models work! *…somewhat…*

MWA data, calibrated to an incomplete sky model with compact sources only

MWA data, calibrated to a sky model that includes diffuse emission

We need more advanced calibration approaches that are resilient to error.

We need more statistically robust calibration

Calibration Frameworks

1. Sky-Based Calibration

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Redundant Calibration

• Works only for regular arrays

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Hydrogen Epoch of Reionization Array (HERA)

Canadian Hydrogen Intensity Mapping Experiment (CHIME)

Redundant Calibration

- Works only for regular arrays
- Calibrates the relative antenna response by matching repeated baseline measurements

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- Works only for regular arrays
- Calibrates the relative antenna response by matching repeated baseline measurements
- *j* indicates the redundant baseline set

$$
v_{ab} = g_a g_b^* u_{ab} + n_{ab}
$$

$$
\chi^2(\vec{g}, \vec{u}) = \sum_j \sum_{\{ab\} \in j} |v_{ab} - g_a g_b^* u_j|^2
$$

What are the (implicit) assumptions of redundant calibration?

$$
\chi^2(\vec{g}, \vec{u}) = \sum_j \sum_{\{ab\} \in j} |v_{ab} - g_a g_b^* u_j|^2
$$

- Visibilities within a redundant baseline set are identical up to the noise
- Enforcing redundancy is more trustworthy than sky modeling

Redundant calibration solutions are *degenerate*

$$
\chi^2(\vec{g}) = \sum_j \sum_{\{ab\} \in j} |v_{ab} - g_a g_b^* u_j|^2
$$

• χ^2 is unchanged under certain transformations:

- Amplitude degeneracy: $g_a \rightarrow Ag_a$, $u_j \rightarrow$ 1 $\frac{1}{A^2}u_j$
- Phase degeneracy: $g_a = |g_a|e^{i\phi_i} \rightarrow |g_a|e^{i(\phi_i + \Delta)}$
- Phase gradient degeneracy: $g_a=|g_a|e^{i\phi_a}\rightarrow |g_a|e^{i(\phi_a+\Delta_x x_a+\Delta_y y_a)}$ $u_j = |u_j|e^{i\phi_j} \rightarrow |u_j|e^{i(\phi_j + \Delta_x(x_a - x_b) + \Delta_y(y_a - y_b))}$
- Degenerate parameters correspond to the bulk array response
- 4 degenerate parameters per frequency

Redundant calibration consists of two steps

1. Relative calibration

- Use redundancy
- Fits $(2 \times N_{ants} 4) \times N_{freas}$ parameters

2. Absolute calibration

- Constrain degeneracies from a sky model
- Fits $4 \times N_{freqs}$ parameters

What is the impact of sky model errors on redundant calibration?

Simulation framework:

- 1. Simulate data from a detailed sky model
- 2. Perturb the sky model
	- Omit the faintest sources
- 3. Perform absolute calibration on the simulated data, using the perturbed sky model
	- Hold relative calibration constant
- 4. Compare the original simulated data to the calibrated simulated data

GLEAM catalog, as used for MWA calibration

Simulated Arrays

Hexagonal Offset Hexagonal Random

\sim 100 50

150

100

North/South Location (m)

 $0 -$

 -50

 -100

 -150

 -150

 -100

 -50

0

East/West Location (m)

50

East/West Location (m)

Redundant calibration is not precise enough for 21 cm cosmology

- Low-level errors in the sky model produce calibration errors that swamp the signal
- The effect is worse for regular arrays
	- Regular arrays have fewer independent visibility measurements that can constrain calibration

Key Takeaways: Redundant Calibration and Sky Model Error (Byrne+ 2019)

- 1. Redundant calibration, like sky-based calibration, is highly sensitive to sky model error
- 2. Redundantly calibrated regular arrays are *more* sensitive to sky model error than randomized arrays calibrated with sky-based calibration
- 3. Future arrays built for systematics resilience should be randomized
- 4. We require new precision calibration techniques

Calibration Frameworks

1. Sky-Based Calibration

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3. Unified Calibration

4. Delay-Weighted Calibration

Unified Calibration (Byrne+ 2021a)

• Variant of redundant calibration that incorporates Bayesian priors on the fit visibilities

Bayes' Theorem

$P(model | data) \propto P(data | model) P(model)$

calibration consists of maximizing this

data distribution describes the thermal noise <u>data distribution</u>
likelihood function

Unified Calibration (Byrne+ 2021a)

• Variant of redundant calibration that incorporates Bayesian priors on the fit visibilities

$$
\chi^{2}(\vec{g}, \vec{u}) = \frac{-1}{2\sigma_{\text{T}}^{2}} \sum_{j} \sum_{\{ab\} \in j} |v_{ab} - g_{a}g_{b}^{*}u_{j}|^{2} - \frac{1}{2\sigma_{\text{M}}^{2}} (\vec{u} - \vec{m})^{\dagger} \mathbf{C}_{\text{R}}(\vec{u} - \vec{m})
$$

redundant calibration prior

• Operates midway between sky-based and redundant calibration

The Unified Calibration Prior

Unified Calibration (Byrne+ 2021a)

• Variant of redundant calibration that incorporates Bayesian priors on the fit visibilities

$$
\chi^{2}(\vec{g}, \vec{u}) = \frac{-1}{2\sigma_{\text{T}}^{2}} \sum_{j} \sum_{\{ab\} \in j} |v_{ab} - g_{a}g_{b}^{*}u_{j}|^{2} - \frac{1}{2\sigma_{\text{M}}^{2}} (\vec{u} - \vec{m})^{\dagger} \mathbf{C}_{\text{R}}(\vec{u} - \vec{m})
$$
\n
$$
\text{redundant calibration}
$$
\n
$$
\text{prior}
$$

- Operates midway between sky-based and redundant calibration
- Constrains redundant calibration's degeneracies in one step

Unified Calibration Simulation

Calibrated Gains

- 10,000 calibration trials: 100 realizations each of Gaussian random model visibility error and thermal noise
- Deviations from 1 correspond to calibration errors

Unified Calibration Simulation: Incomplete Sky Model

Calibrated Gains

- 100 realizations of thermal noise
- Deviations from 1 correspond to calibration errors

Unified calibration also captures…

• Hybrid arrays with redundant and pseudo-random sub-arrays

MWA Phase II antenna layout

Unified calibration also captures…

- Hybrid arrays with redundant and pseudo-random sub-arrays
- Redundant calibration with imperfect redundancy

Unified calibration also captures…

- Hybrid arrays with redundant and pseudo-random sub-arrays
- Redundant calibration with imperfect redundancy
- Covariant calibration of baselines that sample correlated modes but are not redundant

MWA compact core

Key Takeaways: Unified Calibration (Byrne+ 2021)

- 1. Unified calibration performs better than either typical sky-based calibration or redundant calibration
- 2. Intermediate regime between sky-based calibration and redundant calibration is more accurate and physically-motivated
- 3. Degeneracies can and should be avoided in calibration optimization
- 4. We have great flexibility in how we define our calibration framework

Calibration Frameworks

1. Sky-Based Calibration

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4. Delay-Weighted Calibration

Delay-Weighted Calibration (DWCal) (Byrne 2023)

- Relaxes the assumption that visibilities are uncorrelated across frequency
- Captures the fact that foregrounds are spectrally smooth
- Does not require fitting any additional parameters

Simulated Model Visibility Error for the MWA

DWCal Implementation: Mathematical Formalism

Sky-based calibration: $\chi^2(\vec{g}) = \sum_f \sum_{ab} |v_{ab}(f) - g_a(f) g_b^*(f) m_{ab}(f)|^2$

DWCal:

 $\chi^2(\vec{g}) = \sum$ \overline{f} \sum $f₁$ $\left.\rule{0pt}{10pt}\right)$ jk $W_{jk}(f-f')[g_j(f)g_k^*(f)v_{jk}(f) - m_{jk}(f)][g_j(f')g_k^*(f')v_{jk}(f') - m_{jk}(f')]$

> Captures the variance of the model visibilities as a function of baseline and delay

DWCal Implementation: Defining the weighting function

Simulated Model Visibility Error Applied Weighting

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DWCal Simulation Results

Calibrated Gain Error

Byrne 2023

DWCal Simulation Results

Calibrated Gain Error

DWCal Simulation Results

DWCal can be combined with other calibration approaches

Unified calibration + DWCal

$$
\chi^{2}(\vec{g}, \vec{u}) = \sum_{f} \frac{-1}{2\sigma_{\text{T}}^{2}} \sum_{j} \sum_{\{ab\} \in j} |v_{ab}(f) - g_{a}(f)g_{b}^{*}(f)u_{j}(f)|^{2} - \sum_{f} \frac{1}{2\sigma_{\text{M}}^{2}} (\vec{u}(f) - \vec{m}(f))^{\dagger} \mathbf{C}_{\text{R}}(\vec{u}(f) - \vec{m}(f))
$$

$$
\chi^{2}(\vec{g}, \vec{u}) = \sum_{f} \frac{-1}{2\sigma_{\Gamma}^{2}} \sum_{j} \sum_{\{ab\} \in j} |v_{ab}(f) - g_{a}(f)g_{b}^{*}(f)u_{j}(f)|^{2} \n- \sum_{f} \sum_{f'} \sum_{jk} \frac{1}{2\sigma_{\rm M}^{2}} W_{jk}(f - f)[(\vec{u}(f) - \vec{m}(f))^{+} \mathbf{C}_{\rm R}(\vec{u}(f) - \vec{m}(f))][(\vec{u}(f') - \vec{m}(f'))^{+} \mathbf{C}_{\rm R}(\vec{u}(f') - \vec{m}(f'))]^{*}
$$

Key Takeaways: DWCal (Byrne 2023)

- 1. DWCal performs much better than typical sky-based calibration
- 2. More accurate calibration does not require fitting more parameters
- 3. Primary drawback is that DWCal is not embarrassingly parallel in frequency

Next Steps

- Implementing DWCal for the OVRO-LWA $(z \sim 17)$
- Implementing hybrid redundant calibration with DWCal for HERA (*z*~7)
- Designing future experiments and analysis pipelines around calibratability with advanced techniques
- Advances in calibration optimization algorithms
	- Newton's method solving
- Further advances in precision analysis beyond calibration

HERA (South Africa)

